

# Large-scale Analysis of Framework-specific Exceptions in Android Apps

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**ACM SIGSOFT Distinguished Paper Award**

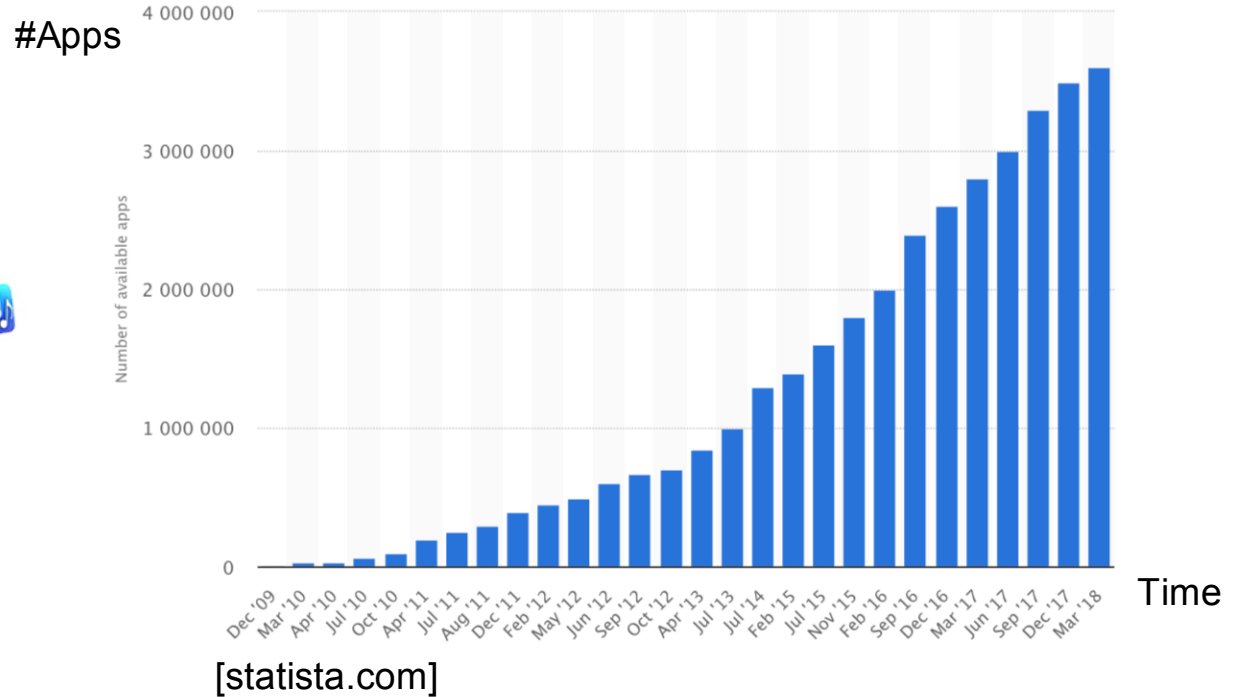
ICSE 2018  
Gothenburg, Sweden



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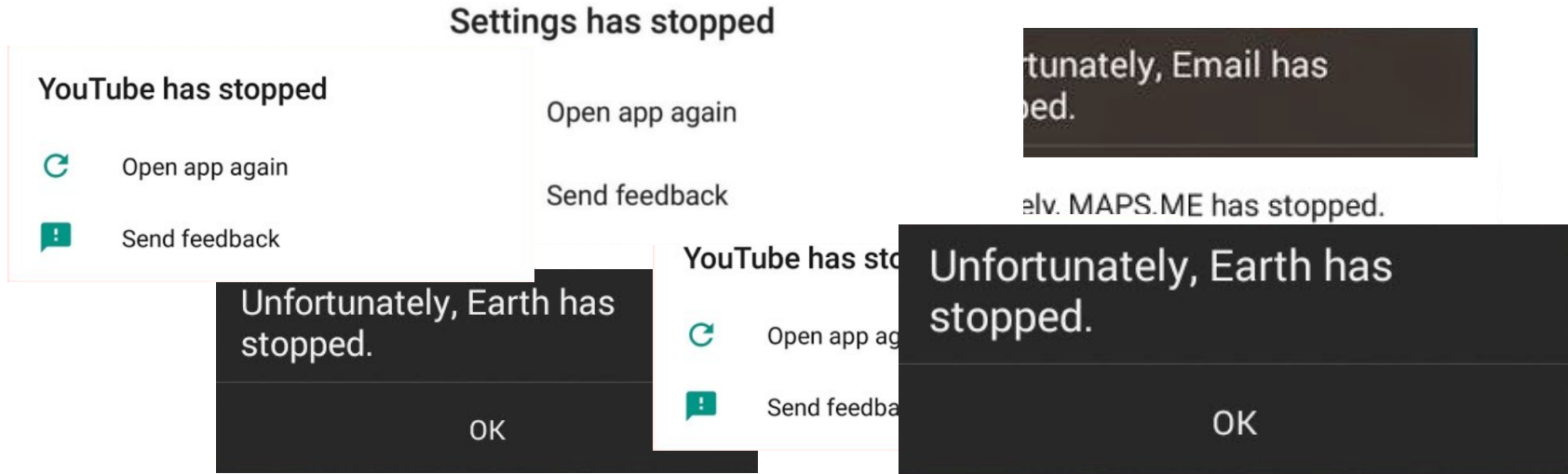


# Mobile app is continuously increasing



One of the key priority is to prevent fail-stop errors, e.g., crash

# However.....



Apps still suffer from crashes.

# Customer complaints



**A Lee-Koo**

★★★★★ 30 May 2018

Keeps crashing on Android 9 Developer Preview 2, please fix



**walter itsadavisthang** Youwouldntunderstand

★★★★★ 25 May 2018

Keeps crashing, works shotty !



**Brittonee Deleveaux**

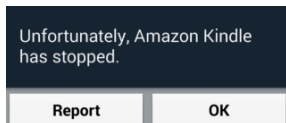
★★★★★ 27 May 2018

Good for socializing with friends and family but becoming too strict and bias on behavior standards. App now crashes a lot too. Some people are targeted to be banned for 30 days and some are not penalized for the same infraction. Bans cannot be challenged and Facebook carelessly blocks you from



2241

# Framework-specific Crash for Android Apps

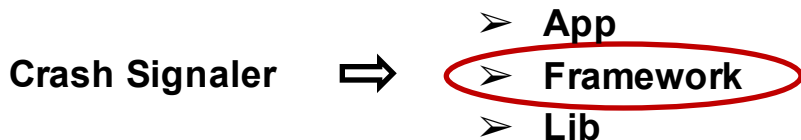


java.lang.RuntimeException: Unable to resume activity {\*}:  
java.lang.NumberFormatException: Invalid double: ""  
at android.app.ActivityThread.performResumeActivity(...)  
....  
Caused by: java.lang.NumberFormatException: Invalid double: ""  
at java.lang.StringToReal.invalidReal(StringToReal.java:63)  
at java.lang.StringToReal.parseDouble(StringToReal.java:248)  
....

Root exception

Crash signaler

An example of exception trace



**NOTE:** We do not consider exceptions caused by the bugs of framework itself.

# With the understanding of framework crashes

**Developers:** avoid and fix crashes

**Researchers:** improve bug detection tools

However, existing studies on functional bugs analysis:

- Small scale (AST'11, ICST'14)
- Different goals (ICST'14, MSR'15)
  - (1) generate testing oracles
  - (2) investigate bug hazards of exception-handling code

# Analyzing (framework-specific) crashes is challenging



- *Lack of comprehensive dataset*
  - *No publicly available data*
  - *Only 16% issues contain exception traces on Github and Google Code*



- *Lack of tool support*
  - *Crash reproducing tools*
  - *Failure localization tools*

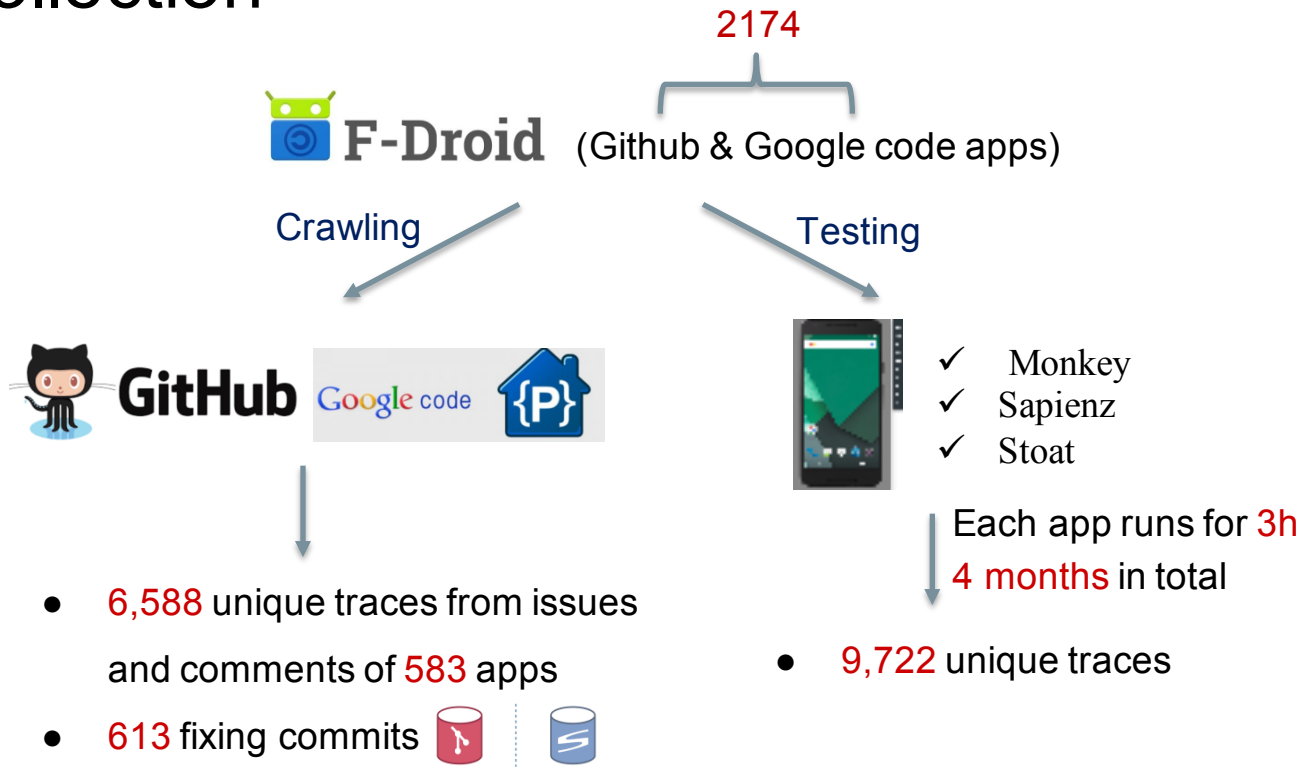


- *Substantial human effort*
  - *Require understanding of Android framework*

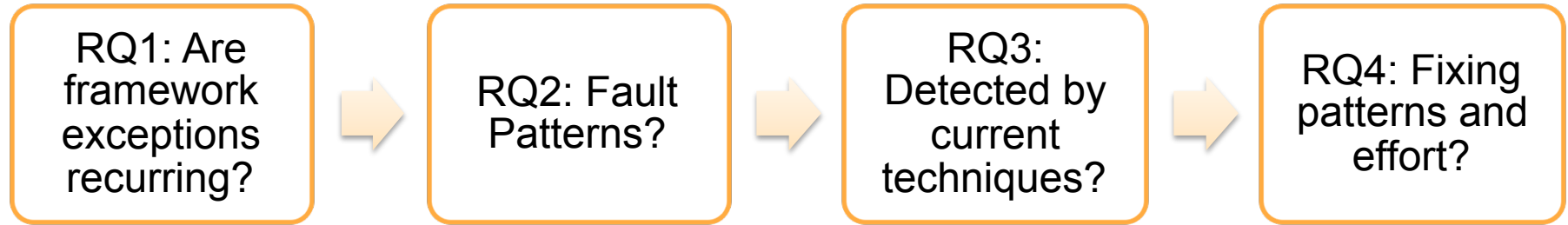
# Contribution

- First empirical study to characterize **Android framework-specific** exceptions
  - 11 fault categories
- Evaluate the state-of-the-art bug detection techniques
  - Static & dynamic tools
- Prototype tools to demonstrate the usefulness of findings
  - Stoa+ & Exlocator
- Publicly available dataset

# Data Collection

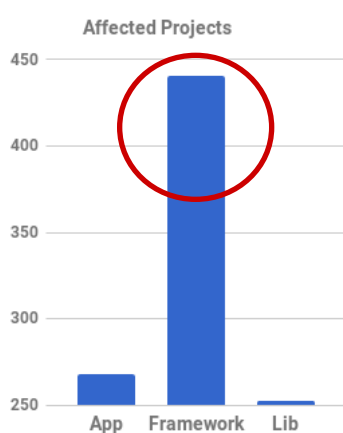


# Research Questions

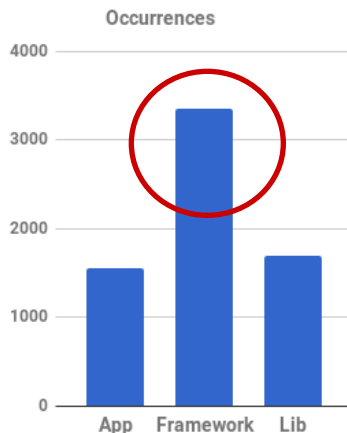


# RQ1: Are framework exceptions recurring?

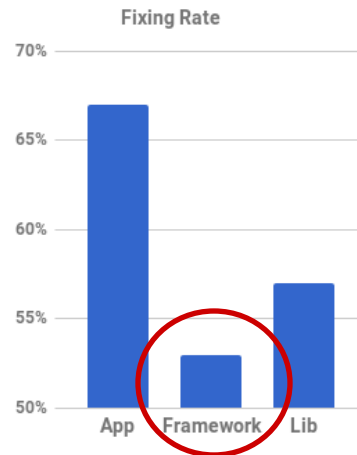
Based on 6,588 unique exceptions from Github and Google code



Affected projects



occurrences



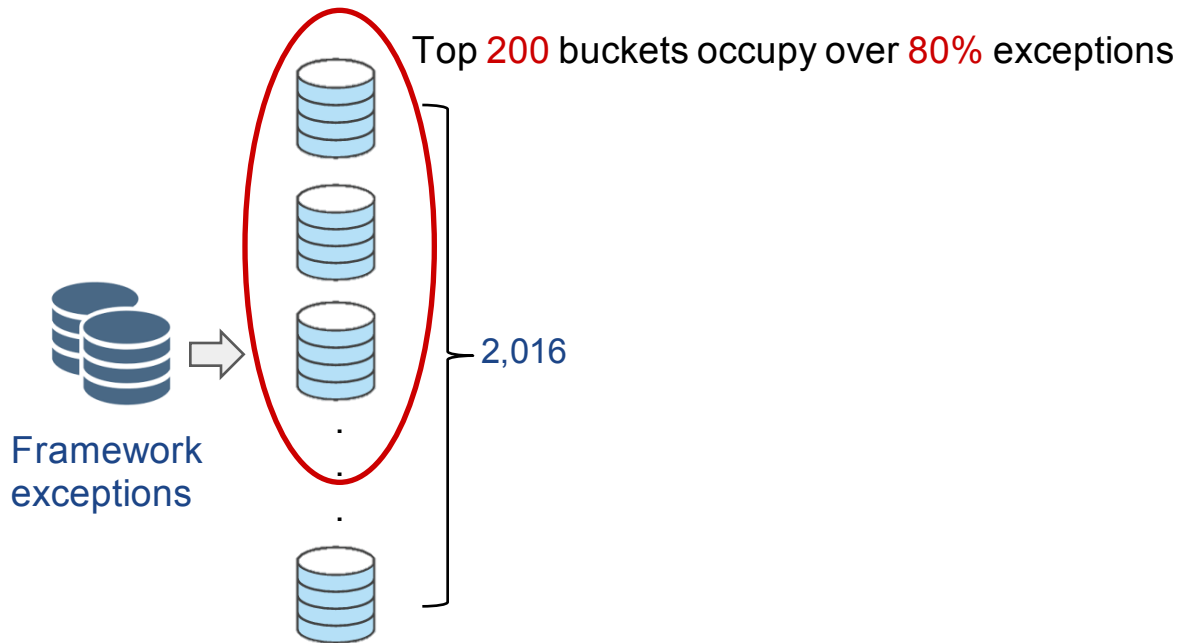
Fixing rate



Yes, framework exceptions are more recurring and pervasive

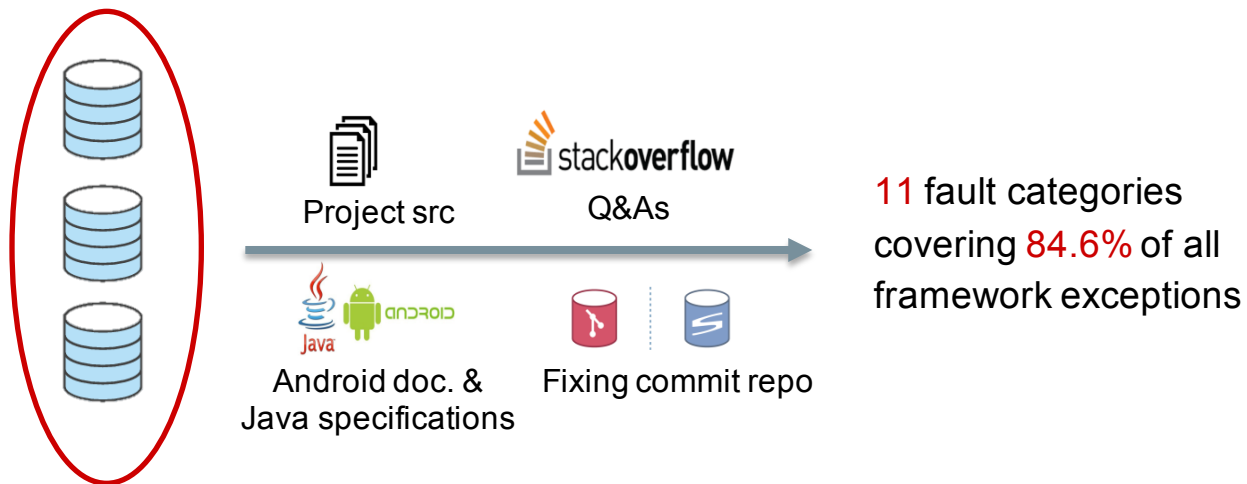
# RQ2: Taxonomy of Framework Exceptions

**Bucket:** repository for exceptions that are thrown from the same location of Android framework



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## RQ2: Taxonomy of Framework Exceptions

Category	Occurrence	#S.O. posts
API Updates and Compatibility	68	60
XML Layout Error	122	246
API Parameter Error	820	819
<b>Framework Constraint Error</b>	<b>383</b>	<b>1726</b>
Index Error	950	218
Database Management Error	128	61
Resource-Not-Found Error	1303	7178
UI Update Error	327	666
Concurrency Error	372	263
<b>Component Lifecycle Error</b>	<b>608</b>	<b>1065</b>
<b>Memory/Hardware Error</b>	<b>414</b>	<b>792</b>



Developers make more mistakes on  
Lifecycle Error, Framework  
Constraint Error and  
Memory/Hardware Error.

# RQ3: Auditing bug detection tools

Static Tools



**75** different exception instances from 11 categories

Tools	Android support	# Detected (out of 75 exceptions)	# Rules for Android
Lint	✓	<b>4</b>	281
FindBugs	✓	0	0
PMD	✓	0	3
SonarQube	✓	0	0



- Existing static analysis tools are **ineffective** in detecting framework exceptions

# RQ3: Auditing bug detection tools

Dynamic Tools

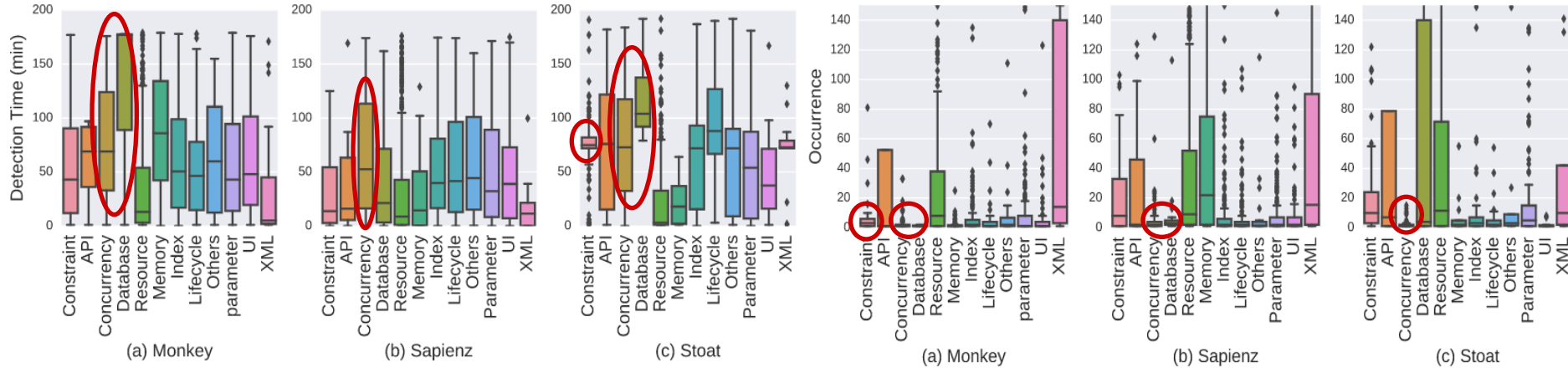


- 2104 apps (4560 versions)
- Each runs for 3h

Tools	Approach	# unique framework exceptions
<b>Monkey</b>	Random	1842
<b>Sapienz</b>	Search-based	2342
<b>Stoat</b>	Model-based	1438

Metrics: Detection time & Occurrence

# RQ3: Auditing bug detection tools



**Detection time:** The time of detecting an exception for the first time

**Occurrence:** The times of an exception detected during 3 hours



- Dynamic testing tools are still far from effective in detecting database, framework constraint and concurrency errors

# RQ4: Fixing Patterns

1. Refine Conditional Checks



```
+   if(...) {  
+       .....  
+   }
```

2. Move Code into Correct Thread



Worker thread		Main thread
UI update	→	UI update

3. Work in Right Callbacks



onCreate()	onstop()		onStart()	onStop()
register	unregister	→	register	unregister

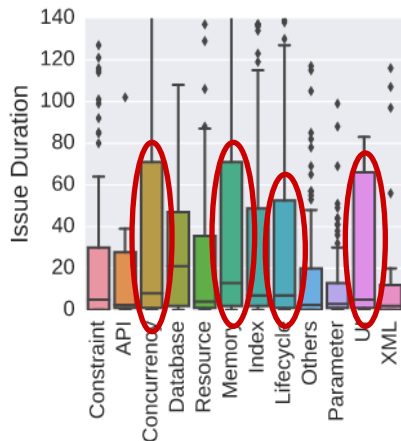
4. Adjust Implementation Choices



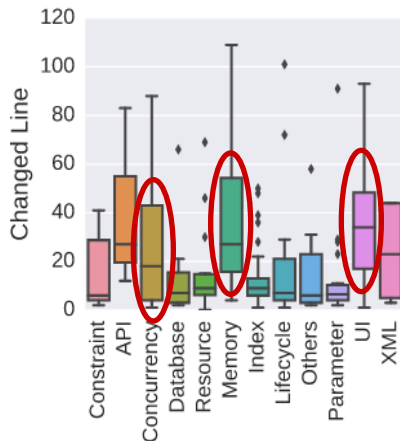
Code refactoring

# RQ4: Fixing Efforts

- Issue duration: The time cost to fix the issue (day)
- Changed line: Exclude “//...”, “@Override”, “import \*.\*”
- Closing rate: The percent of issues being closed



(a) Issue duration



(b) Changed line

Category	Closing Rate
API Updates and Compatibility	93.9%
XML Layout Error	93.2%
API Parameter Error	88.5%
Framework Constraint Error	87.7%
Index Error	84.1%
Database Management Error	76.8%
Resource-Not-Found Error	75.3%
<b>UI Update Error</b>	<b>75.0%</b>
<b>Concurrency Error</b>	<b>73.5%</b>
<b>Component Lifecycle Error</b>	<b>58.8%</b>
<b>Memory/Hardware Error</b>	<b>51.6%</b>



- Lifecycle, Concurrency, UI update and memory errors are more difficult to fix

# Applications

## (1) Improving Bug Detection

- Meaningful corner cases
  - e.g., “” and “%”
- Enforce environment interplay
  - Screen rotation
  - Start an activity and quickly back
  - Put the app at background for a long time and navigate to it again



Stoat+



3 previously unknown bugs



- Parameter error

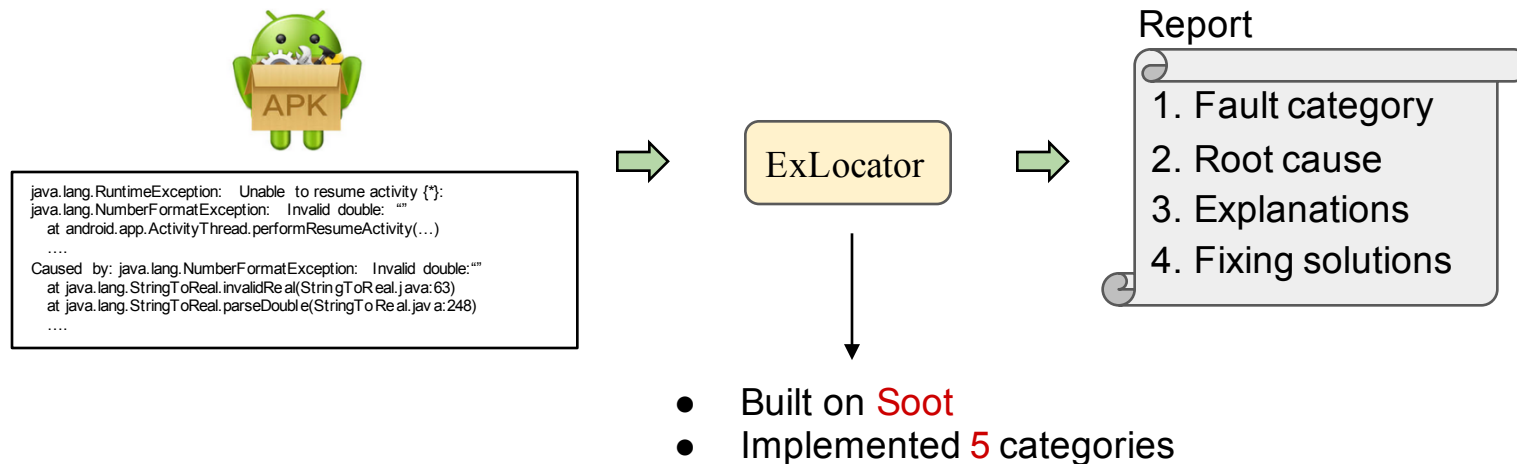


- UI update error
- Lifecycle error

<https://github.com/tingsu/Stoat>

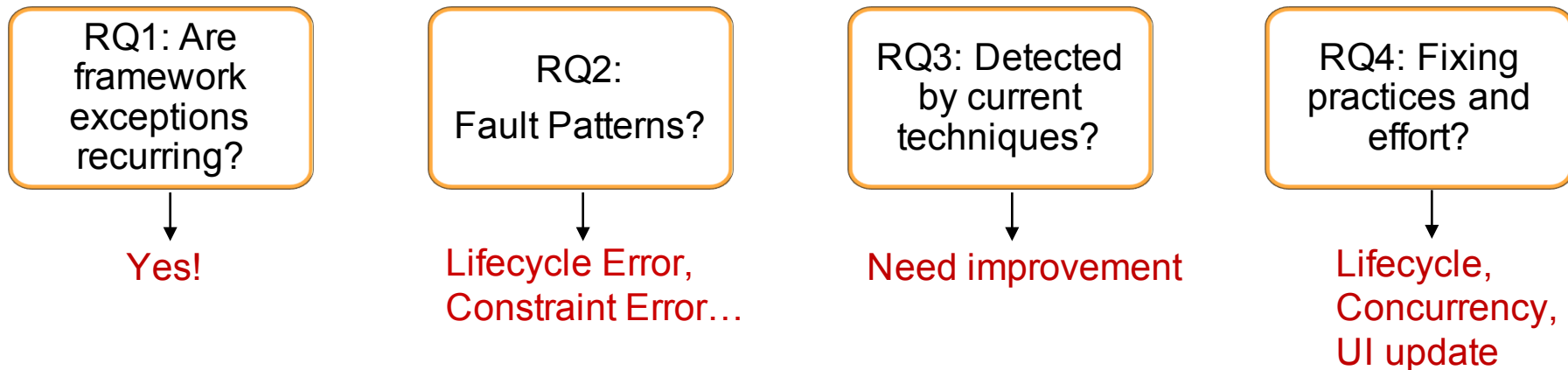
# Applications

## (2) Enabling Exception Localization



25 out of 27 exceptions (**92% precision**) are correctly located by comparing the patches from the developers.

# Conclusions



- First large-scale analysis of Android framework-specific exceptions
- Supporting follow-up research on bug detection, fault localization and patch generation
- Large-scale and reusable dataset available on

<https://crashanalysis.github.io/Dataset-CrashAnalysis>

# NTU is still hiring PhDs and post docs





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